

NEWSLETTER

D-TEACH: DIGITAL TEACHING TOOLS

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Introduction

We are very happy to share with you the latest news of the D-TEACH project, an initiative that continues to grow with the goal of improving education through the innovative use of digital tools.

In these last few months we have come a long way: we met face-to-face, developed key materials and are already preparing for the next activities. Read on and find out all about it!

2 TPM
IN GRANADA

ACTIVITY 3 STATUS

PROJECT ACTIVITIES STATUS

ACTIVITY 3



Activity 3 marks a central moment in the project, as it is the creation of the Experiential Learning Guide. After selecting in Activity 2 the main educational digital applications that can have the most impact in training contexts, each partner started to work on the elaboration of the contents for the Experiential Learning Guide.

The guide not only presents tools, but also proposes interactive challenges designed to offer educational escape rooms, where users can put into practice the knowledge learned through the guide.

Once the materials were developed, each partner conducted an internal evaluation. Thanks to this process, important improvements and adjustments have been made to ensure the quality of the contents.

**THE GUIDE AND
CHALLENGES HAVE
ALREADY BEEN
CREATED, AND WE
ARE NOW PREPARING
TO EVALUATE THEM
IN A TESTING PHASE
WITH THE TARGET
GROUP**

Before finalizing the activities, we started the external testing phase, in which 10 participants per country linked to the educational field will test the materials and give us key feedback to adjust them to the real needs of the current educational environment. Their input will be key to refining and adapting the resources, ensuring that the final product is truly useful, inclusive and effective.

2 TPM IN GRANADA

HOSTED BY NEOTALENTWAY

On 22 May, the project partners met face to face in the city of Granada, Spain, for the second transnational project meeting. This meeting was fundamental to review together the progress made, exchange ideas and ensure that all actions are aligned with the project objectives.

The main focus of the meeting was Activity 3, which revolves around the development of the Experiential Learning Guide. During the meeting, we shared the results of the internal evaluation of the guide and the complementary challenges to adjust the materials to the objectives and requirements of the project.

We also took the opportunity to plan the next steps, and among the good news, we can announce that we will soon publish the English version of the guide on our website. It will be the first key resource we share publicly, and we are sure it will be of great use to educators and trainers!





THANKS FOR READING

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